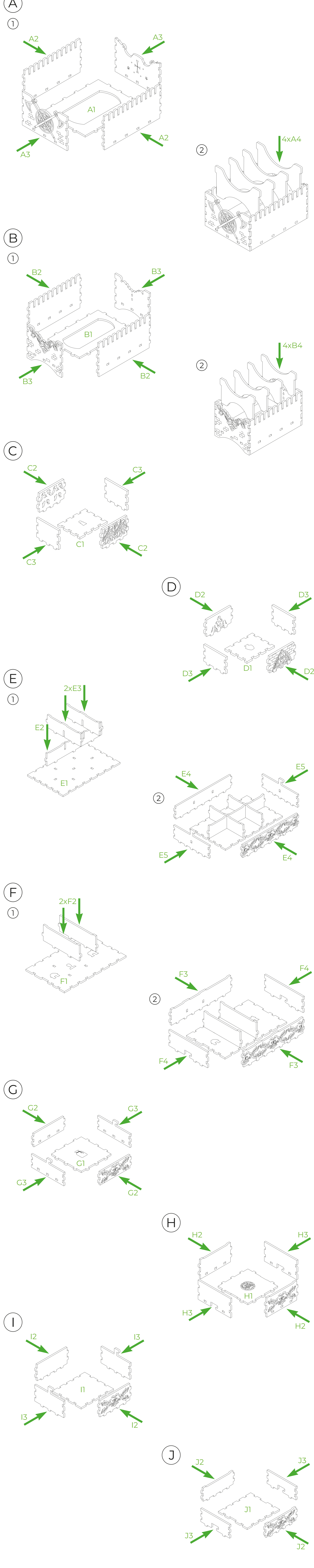
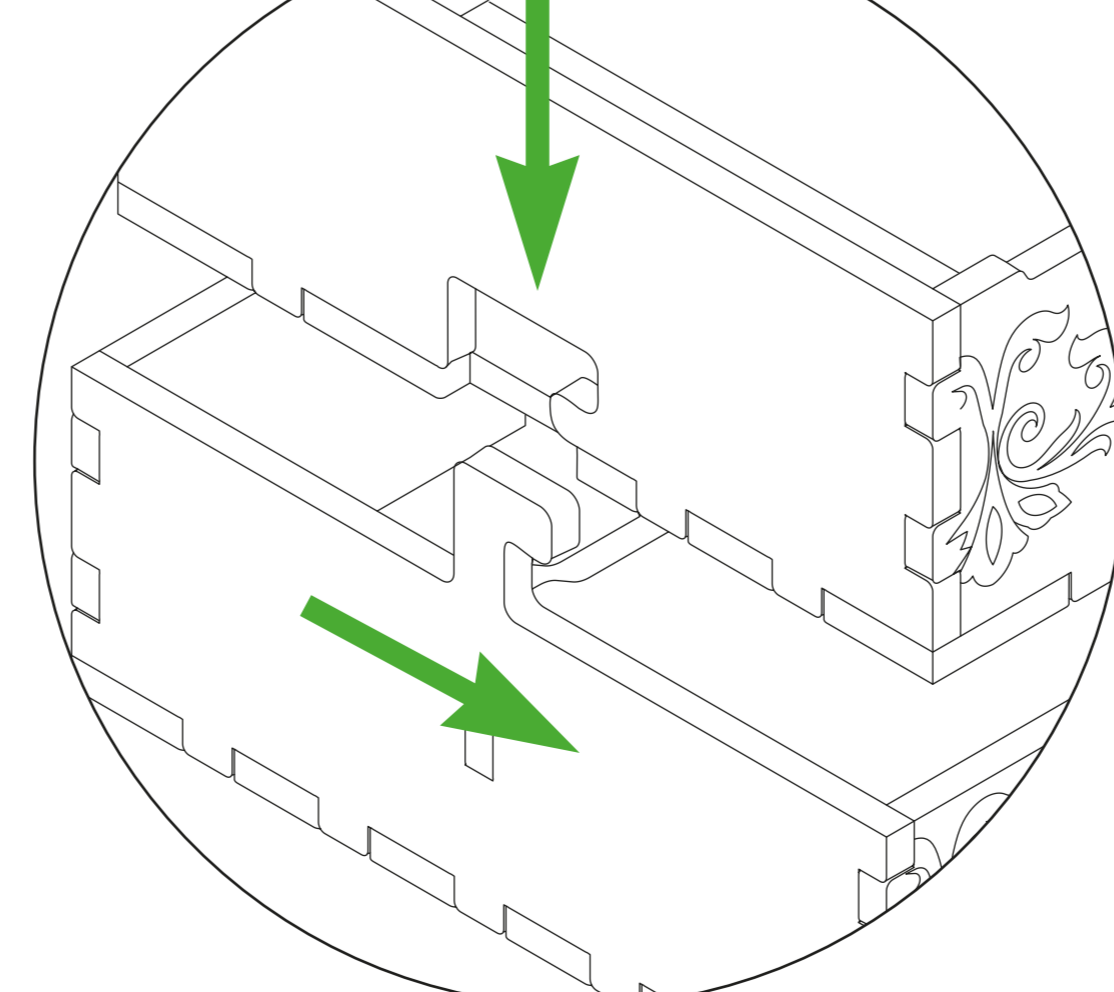
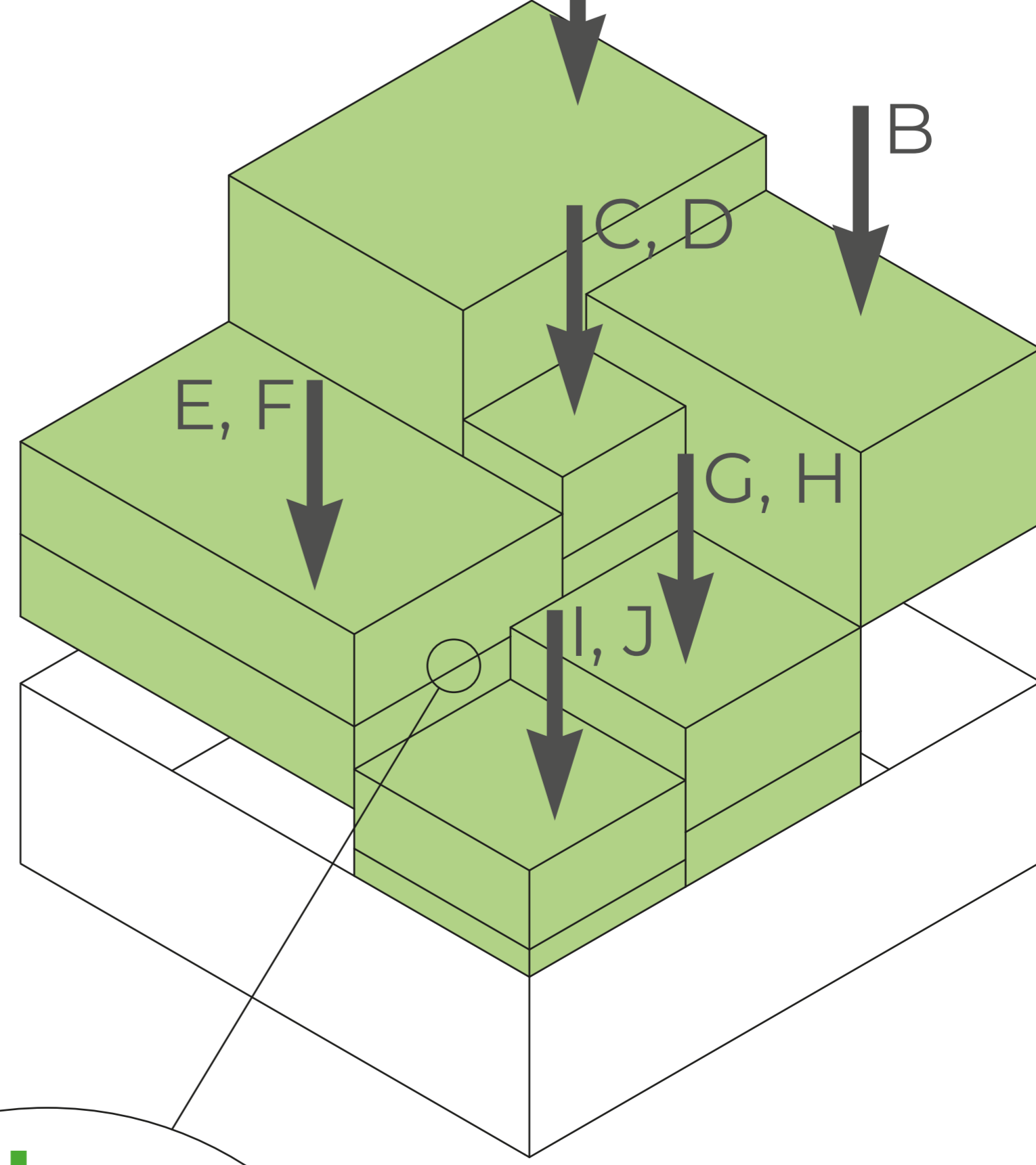


Holy Knight's Stronghold Organizer



- A** — Cardholder for the Paladin, Townsfolk, Outsider and Negotiate cards;
- B** — Cardholder for the Debt, Suspicion, Tavern, Wall, Scheme, King's Favour/Orders, Muster and Ally cards;
- C** — Tray for the automa meeples;
- D** — Tray for all the jars;
- E** — Tray for all the worker meeples;
- F** — Tray for all the buildings;
- G** — Tray for all the provisions;
- H** — Tray for all the coins;
- I** — Tray for all the flags and player markers;
- J** — Tray for all the special expansion tokens.



LET'S MAKE GAMING MORE EXCITING TOGETHER!